

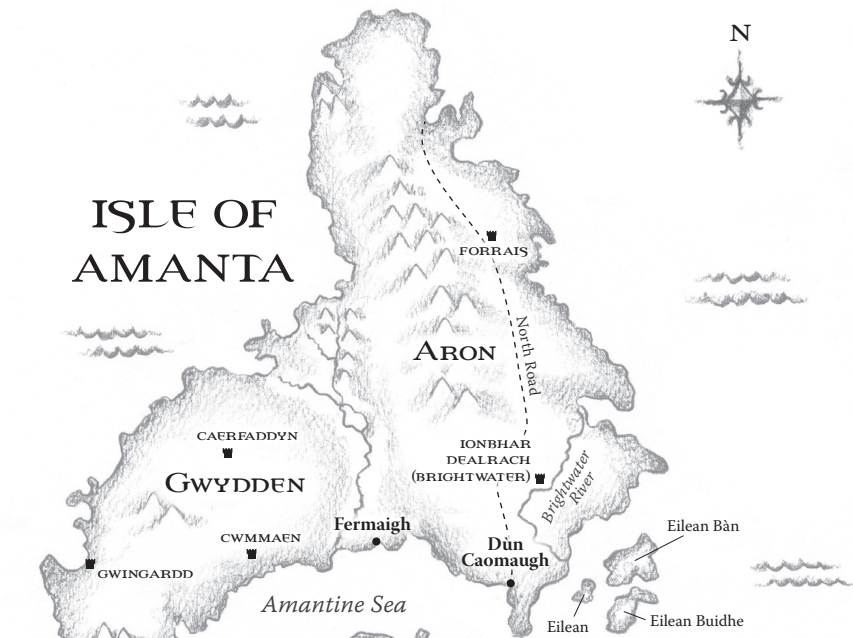
The Sword and the Song

THE SONG OF SEARE
— BOOK THREE —

CARLA LAUREANO



ISLE OF AMANTA



ISLE OF SEARE



GLOSSARY

- Aberffynnon (ah-ber-FIN-nuhn)—a port city on the southern coast of Gwydden
- Aenghus (AYN-gus)—Lady Macha’s husband
- Ailís (AY-leesh)—Aine’s mother, lady of Forrais and wife of Alsandair Mac Tamhais, now deceased
- Aine Nic Tamhais (ON-yuh nik TAV-ish)—the “lady healer of Lisdara,” married to Conor Mac Nir
- Alsandair Mac Tamhais—Aine’s father, lord of Forrais and chief of Clan Tamhais, now deceased
- Amanta (ah-MAN-ta)—the island upon which Aron and Gwydden are located
- Amantine Sea (ah-MAN-teen)—narrow sea separating Seare and Amanta
- Ard Dhaimhin (ard DAV-in)—former high city of Seare, home of the Fíréin brotherhood
- Arkiel (ar-KEEL)—Companion who instigated the rebellion against Comdiu
- Aron (ah-RUN)—Aine’s birthplace, across the Amantine Sea from Seare
- Askr (as-KER)—Norin warrior god
- Bain (bwen)—Forrais guard
- Balian (BAH-lee-an)—the faith of those who follow Balus; a follower of Balus
- Ballaghbán (bal-luh-BAHN)—port city in northern Faolán
- Balus (BAH-lus)—son of Comdiu, savior of mankind
- Beagan (BOG-awn)—Fíréin tracker
- Bearrach (BEAR-uhk)—healer at Lisdara; Aine’s instructor
- Breann (BREE-ahn)—novice of the Fíréin brotherhood
- Bress (bress)—King of Aron
- Briallu (bree-AHL-lu)—Talfryn’s daughter
- Brightwater—nickname for Ionbhar Dealrach
- brithem (BRITH-ev)—traveling judge in Aron who presides over serious crimes
- Caerfaddyn (care-FAD-duhn)—a Gwynn castle, seat of Prince Dewyn
- Calhoun Mac Cuillinn (cal-HOON mok CUL-in)—former King of Faolán, assumed deceased; Aine’s half brother
- carnyx (car-nix)—war horn
- Carraigmór (CAIR-ig-mor)—fortress of the High King and the Fíréin brotherhood
- Cass Mac Onaghan (kass mok ON-ah-han)—captain of the *Beacon*
- Cé (keh)—Forrais guard
- céad (ked)—a company of men; literally, one hundred
- Ceannaire (KAN-na-ahr)—leader of the Fíréin brotherhood
- Cill Rhí (kill ree)—Balian monastery
- Cira/Ciraen (seer-AH) (seer-AY-ahn)—largest empire in history, now reduced to a small portion of the continent
- Clogheen (cloh-EEN)—a market town in central Faolán
- Comdiu (COM-dyoo)—God
- Companions—the spirit warriors of Comdiu; angels

Conclave—the ruling body of the Fíréin brotherhood
Conor Mac Nir (CON-ner mok NEER)—Timhaigh warrior and musician, former Fíréin apprentice
Criofan (CRIH-fahn)— former Fíréin brother
Cwmmaen (coom-MINE)—a former Ciraen fortress in Gwydden, seat of Prince Talfryn

Daigh (dy)—senior member of the Fíréin brotherhood
Daimhin (DAV-in)— the first High King of Seare
Dal (DAHL)—senior member of the Fíréin brotherhood
Dewyn (DEW-ayn)—prince of Gwydden, Talfryn’s brother
Diarmuid (DEER-muhd)—druid; formerly Ceannaire Niall
Diocail (dyuh-KEL)—master of Forrais’s house guard
Dún Caomaugh (doon KOW-mah)—southern Aronan port city
Dyllan (DIL-lahn)—Gwynn prisoner in the Sofarende settlement

Eilean Buidhe (AY-luhn BOO-yah)—a southern island located between Aron and Seare
Eluf (ell-LOOF)—Norin warrior
Eoghan (OH-in)—Fíréin apprentice; Conor’s best friend

Faolán/Faolanaigh (FEY-lahn) (FEY-lahn-aye)—northeastern kingdom in Seare, formerly ruled by Clan Cuillinn/their language and people
Fechin (feh-KEEN)—senior member of the Fíréin brotherhood
Fergus Mac Nir (FAYR-gus mok NEER)—former king of Tigh; Conor’s uncle
Fermaigh (fuhr-MY)—southern Aronan port city
Fionnuala (fin-NOO-la)—Eoghan’s mother; clan Fearghail (husband’s clan unknown)
Fíréin (FEER-een) brotherhood—ancient brotherhood dedicated to the reinstatement of the High King
Forrais (FOR-rahs)—Aine’s birthplace in the Aronan Highlands

Gabhran (GAH-ruhn)—Lord Riagain’s enforcer
Gainor Mac Cuillinn (GAY-nor mok CUL-in)—tanist to King Calhoun; Calhoun’s brother, assumed deceased
Galbraith Mac Nir (GOL-breth mok NEER)—king of Tigh; Conor’s stepfather, now deceased
Gillian (JILL-yuhn)—elderly Fíréin brother
Glenmallaig (glen-MAL-ag)—seat of the king of Tigh; Conor’s birthplace
Glyn (glin)—bard
Gradaigh (GRAH-duh)—senior member of the Fíréin brotherhood
Guaire (GUHR-yeh)—Forrais’s steward
Gwingardd (GWIN-gard)—a Gwynn castle, seat of Prince Neryn
Gwydden/Gwynn (GWIH-duhn) (gwin)—a country across the Amantine Sea/their people

Haldor (HAL-dohr)—captain of the Sofarende settlement near Cwmmaen; also known as Haldor the Brave
Hyledd (HY-led)—Talfryn’s wife
Ial (yahl)—captain of Cwmmaen’s guard

Iomhar (EE-ver)—young Fírén brother

Ionbhar Dealrach (ee-ON-var DAL-rok)—one of the largest clan holdings in Aron; controlled by Lord Riagain

Keondric Mac Eirhinin (KEN-drick mok AYR-nin)—Lord of Rathmor; battle captain

Klasjvic (KLAH-yah-vik)—Norin capitol

Lachaidh (LAH-chee)—Forrais guardsman

Lelle (LEL-leh)—Norin god known as the “dying god”

Lia (LEE-uh)—Aine’s lady’s maid

Liam Mac Cuillinn (LEE-um mok CUL-in)—Ceannaire, leader of the Fírén brotherhood; Aine’s half brother

Lisdara (lis-DAR-ah)—seat of the king of Faolán

Llantawe (hlan-TAW)—a Gwynn castle, seat of King Llewellyn

Llewellyn (HLEW-ell-en)—King of Gwydden

Loch Ceo (lok kyo)—lake within Ard Dhaimhin

Lorcan (LUR-cawn)—leader of Aine’s guard, presumed deceased

Macha (mah-HUH)—chieftain of Clan Tamhais, lady of Forrais

Manog (mah-NOGH)—senior member of the Fírén brotherhood

Meallachán (MOL-luck-on)—bard

Merov/Merovian (mehr-AHV) (mehr-OHV-ee-an)—country within the Ciraen empire/their language and people

Miach (ME-ahk)—first mate of the *Beacon*

Neryn (NEHR-ehn)—prince of Gwydden, Talfryn’s brother

Niall (NEE-ahl)—former Ceannaire of the Fírén brotherhood, now Keondric

Niamh Nic Cuillinn (NEE-uv nik CUL-in)—King Calhoun’s sister, assumed deceased; Aine’s half sister

Norin (NOR-in)—the common name of the Northern Isles; origin of the Sofarende

Odran (OH-rawn)—Fírén tracker

Oisean (oh-SHEEN)—Forrais guard

Pepin (pep-EEN)—Merovian mercenary

Rathmór (RATH-mohr)—seat of Clan Eirhinin, a minor royal line of Faolán

Riagain Mac Comain (REE-gan mok KO-myn)—lord of Ionbhar Dealrach (Brightwater), Aine’s distant cousin

Riordan Mac Nir (REER-uh-dawn mok NEER)—Conor’s father, senior member of the Fírén brotherhood

Roidh (roy)—Forrais guard

Róscomain (ros-COM-muhn)—old forest bordering Tigh and Sliebhan

Ruarc (ROO-ark)—Aine’s bodyguard, now deceased

Seanrós (SHAWN-ross)—old forest bordering Faolán

Seare/Seareann (SHAR-uh)(SHAR-uhn)—island housing the four kingdoms/its language and people

Semias (SHAY-mus)—former King of Siomar

sidhe (shee)—the evil spirits of the underworld; demons

Sigurd (SEE-gyurd)—Norin mercenary

Siomar/Siomaigh (SHO-mar) (SHO-my)—Southeastern kingdom in Seare/their language and people

Sliebhan/Sliebhanaigh (SLEEV-ahn) (SLEEV-ahn-eye)—Southwestern kingdom in Seare/their language and people

Sofarende (soeh-FUR-end-uh)—seafarers from the Northern Isles (Norin)

Talfryn (TAL-frin)—prince of Gwydden, lord of Cwmmaen

tanist—chosen successor of a Seareann king, elected by the kingdom's council of lords

Taran Mac Maolain (TAH-ruhn mok MAL-lin)—mercenary, once a Midland lord

Tigh/Timhaigh (ty) (TIH-vy)—northwestern kingdom in Seare, ruled by Clan Nir/their language and people

Uallas (WAL-luhs)—lord of Eilean Buidhe

Ulaf (OO-lahf)—Sofarende warrior