

PRINCIPAL CAST

DECLAN ROSS

Red-bearded Scottish pirate; captain of the *William Wallace*.

ANNE ROSS

Feisty daughter of Declan Ross; longs to be a pirate.

STEDE

West Indian sailor, quartermaster, and second-in-command of the *William Wallace*.

MIDGE

The main carpenter on the *William Wallace*; he has extremely bad teeth and horrendous breath.

NUBBY

The cook and doctor on the *William Wallace*; he has a walrus moustache and only one arm.

GROMWELL

The bosun of the *William Wallace*; he has a very flat face and wears one large gold earring.

JULES

Deck hand on the *William Wallace*; also acts as Anne's bodyguard. Jules is a gigantic muscular pirate. He has a bristly moustache and wears a black skullcap.

RED EYE

A powder monkey, i.e., one of the quick fellows who sprints down to the hull to get black powder for the cannons. Red Eye is blind in one eye, and his cheek is scarred from an explosion that took place while he was doing his job.

GAT

A young man who awakens on an island, alone and seriously injured, with no memory. Rescued by the crew of the *William Wallace*, he searches for his identity.

JACQUES ST. PIERRE

Former French naval officer turned private businessman;
he has a penchant for fire and explosives.

PADRE DOMÍNGUEZ

Priest of the Brethren who travels with the *William Wallace*.

THIERRY GHEDILLARD

Bartholomew Thorne's lieutenant; called
the Butcher because of his murderous past.

BARTHOLOMEW THORNE

The most notorious—and ruthless—pirate in the Caribbean;
Thorne wants to build a pirate fleet large enough
to control the Caribbean Sea and the Atlantic Ocean.

MR. SKELLICK

Bartholomew Thorne's quartermaster.

SCULLY

Bartholomew Thorne's spy and chief source of information.

COMMODORE BLAKE

Young leader of the British naval forces in the Caribbean;
commissioned to hunt pirates on the Spanish Main.

SIR NIGEL

Commodore Blake's adviser and right-hand man.

DESA TURINEN

Very old—and very rich—sailor, always ready to make a deal.

RAMIRO DE FERRO GONCALO

Portuguese shipbuilder; likes to duel.

NAUTICAL TERMS

Aft: the back of the ship.

Bow: front of the ship.

Bowsprit: long pole extending forward from the bow of the ship.

Crow's-nest: the highest platform on the mainmast used as a lookout point.

Forecastle: the front of the ship, often where the crew's quarters are located.

Halyard: rope used to pull a sail up.

Hull: The body of a boat or ship.

Jib-rigged: ship's sails that are triangular in shape.

Keel: the structural spine that runs along the bottom of the ship.

Mast: tall pole that supports all the ship's sails.

Poop Deck: rearmost deck of the ship.

Port: if standing on the deck and facing the front of the ship, port is left.

Quarterdeck: raised deck behind the mainmast where the ship's wheel is found.

Spar-collar: (sometimes known as a gooseneck) a moveable iron collar used to hold horizontal spars to the mast.

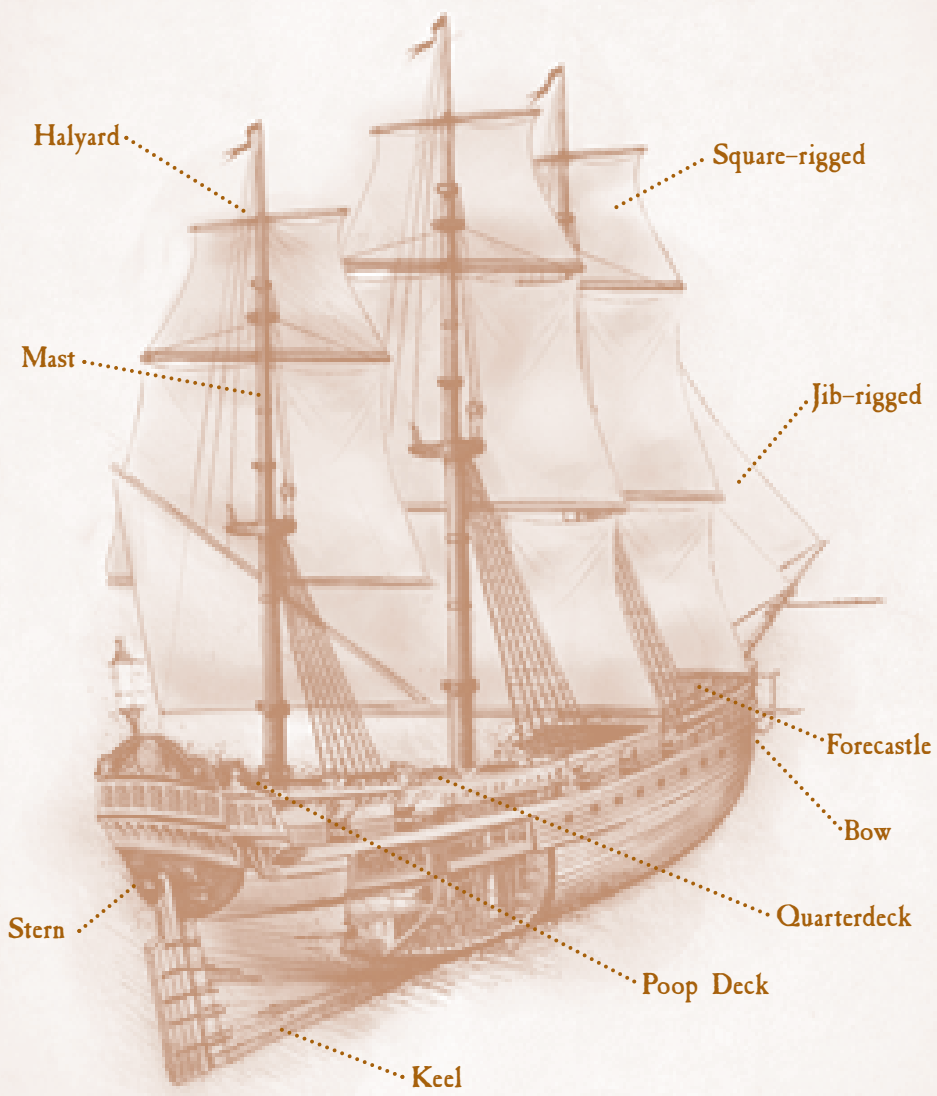
Spar: long horizontal pole that a sail is attached to.

Square-rigged: ship's sails that are square in shape.

Starboard: if standing on the deck and facing the front of the ship, starboard is right.

Stern: the back of the ship.

The watch: a four-hour period when a sailor is on duty.



Halyard

Square-rigged

Mast

Jib-rigged

Forecastle

Bow

Quarterdeck

Stern

Poop Deck

Keel